

Where could you set your story?

under the bridge



in a river house boat



meadows beside the river



a riverside cottage



in a dam



Who are your characters?



Newt



Otter



Frog



Beaver



Duck

What's the build up?

Starting to see animal numbers decreasing around the river.

Crops are starting to die and animals are hungry.

goes to turn home and can't remember where to go

wants to find the rats house.

the fish population has decreased

Go to eat your lunch and realise it isn't there!

What's the problem?

under threat from
other animals and
needs protection

lost and can't get
home to your family

goes looking for
something in Wild
Wood...

crops have failed and
a great famine has hit
the creatures living in
the woodland

waterway has become
polluted and all the fish
have died

something has
been stolen...

How will you solve the problem?

another character



another event



find a special /magic
object/person



What's the ending?

Replanting the crops
and encouraging
growth.

finds the trail home
as comes across the
rats house.

finds rats house in
the woods.

Crops are starting to
die and animals are
hungry.

your character cleans the waterway
and provides a habitat for more
fish.

Find the culprit
and the lunch is
given back.