| Success Criteria for an adventure narrative | SA |
|---|---|
| Introduce setting | |
| Introduce character | |
| Character's thoughts & feelings | |
| 3rd person (he she it, they) | |
| Past tense (was, went, had, ran) | |
| Descriptive language (see poster) | |
| Figurative language (metaphors, similes and personification) | |
| Variety of sentence structures (see poster) | |
| Inverted commas and reporting clauses for direct speech | |
| Show not tell | |
| Build tension (clues and change of pace) | |

*Language devices*