Strands 1 & 2: Pattern, Numerosity and Counting



Progress Tracker - Strands 1 and 2	Baseline	Review 1	Review 2	Review 3
Dice patterns (1.1)	Date:	Date:	Date:	Date:
Random patterns (1.1)	Date:	Date:	Date:	Date:
Counting objects within 10 (2.1)	Date:	Date:	Date:	Date:
Counting in 1s oral forwards & backwards within 20 (2.2)	Date:	Date:	Date:	Date:
Counting in 1s oral forwards & backwards within 100 (2.2)	Date:	Date:	Date:	Date
Counting in 1s oral forwards & backwards 100 + (2.2)	Date:	Date:	Date:	Date:
Counting in 1s number track (2.3)	Date:	Date	Date:	Date:
Counting in 1s number square (2.4)	Date:	Date:	Date:	Date:

Approaches and strategies

Early dice pattern & early counting - Encourage parents/carers to play board games/dominoes with pupil or set up a lunchtime club.





Random patterns & 1:1 counting— use sorting trays, use tens frames to give structure. Talk about 'seeing' numbers within numbers e.g. 10 has a 3 and a 7 in it / a 5 and a 5 in it – double sided counters are good to show this visually.

Counting aloud - Make it fun and multisensory.
Use spaced practice ('little and often'). Use counting sticks, counting in P.E. e.g. as throwing & catching, whilst moving around the school. Help the pupil to visualise number lines and 'internalise' them.







Number lines /squares- make reasonable adjustments for pupils having difficulty accessing class versions. Consider the following:

- Enlarge
- Print/copy onto pastel colours
- Put arrows on a number line to help with counting forwards and backwards
- On a number square colour decades in different colours
- Cut up a 100 square to work only with the pupil's number range
- Use card to cover up the parts of the number square not being used to help the pupil focus on the part being studied
- Using a Numdrum*

