

Y3 Art Knowledge Organiser—Calder Mobiles



Key Knowledge

What is Abstract Art?

Abstract Art does not attempt to represent an accurate depiction of a visual reality but instead uses shapes, colours and forms to achieve it's effect.

- It has no recognisable subject
- Shape / Colour / Form (geometric / free 2D/3D)

Recognise the key works by Alexander Calder









Calder Mobiles

Calder - Works on Paper

What is the Colour Wheel?

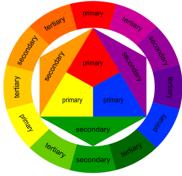
Primary Colours – Yellow / Blue / Red - Colours that cannot be made by other colours. All other colours are made from them. (Equal distance from each other on the colour wheel)

Secondary Colours – Green / Orange / Purple -Colours made by mixing 2 primary colours together (in between primary colours on a colour wheel)

Tertiary Colours – Colours created as a result of mixing primary and secondary colours

Complementary Colours – Colours that lay opposite each other on the colour wheel

Analagous Colours – Colours which are side by side on the colour wheel



Focus Artist—Alexander Calder

Alexander Calder (1898—1976) was an American sculptor who began his career with a fascination of the circus. In 1926 Calder moved to Paris where he began to make toys that moved. Eventually his collection of toys became a miniature circus which performed in the USA and Europe. In 1931, Calder's interest in kinetic art led him to invent the mobile which he described as a drawing in the air. Many of his later

works are large delicately balanced mobiles produced for public buildings throughout the world.



Word	Definition
Gradate	To pass from one tone to another in a way that is so subtle as not to be perceived.
Burnish	Layering and blending until no paper shows through the coloured pencil layers.
Hatching	A technique used to create tonal or shading effects by drawing closely spaced parallel lines.
Cross hatching	The drawing of two layers of hatching at right angles to create a mesh-like pattern.
Mobiles	A type of sculpture where the pieces are moved by motors or the wind

Kev Vocabulary

Key SkillsUsing a pair of scissors—





- 1) Put your thumb through the top hole
- 2) Put your middle finger/fingers through the bottom hole
- 3) Hold the paper you are cutting in your other hand. Move the paper rather than the scissors to cut around shapes
- 4) Cut using the point of the V in-between the two blades. Small snips give a more accurate cut. Long snips work well on lines.

Colouring in

Practice a variety of colouring in skills—hatching, crosshatching, burnish, gradate

