

Homework Expectations - Year 4: Level 2 and Level 3

Summer Term 2 (7 Weeks)

This homework (with clickable links and support options) can be found on our website:
www.chesswood.w-sussex.sch.uk Home > Learning > Home Learning > Homework
 The homework week runs from Friday to Thursday each week.

Name:			
Class:		Level:	

Complete homework for the level indicated above. Do you accept the challenge to level-up?
 If you experience any difficulties, speak to (or email) your class teacher.

Reading - Accelerated Reader	
Level 2	Weekly Time: Minimum 30 minutes reading x 5 times per week (or 2.5 hours total) Half Term Aim: Achieve 100% of your personal target Half Term Word Challenge: Jedi Master = 83,400 (target ½ million over year)
Level 3	Weekly Time: Minimum 30 minutes reading x 5 times per week (or 2.5 hours total) Half Term Aim: Achieve 100% by reading a wider range of genres - reading challenge Half Term Word Challenge: Jedi Grand Master = 250,000 (target 1.5 million over year)

Writing (Spelling)			
Level 2	Weekly Time: Minimum 30 minutes - use the spelling activities or the spelling games links Fortnightly Aim: Learn the class and statutory spellings for the correct weeks Fortnightly Challenge: Achieve 70%+ in the fortnightly spelling test Extension: make sure you can spell all these words: First 100 Next 200 Y1/Y2		
Level 3	Weekly Time: Minimum 30 minutes - use the spelling tasks or the spelling games links Fortnightly Aim: Learn the class and statutory spellings – use them in context in your writing Fortnightly Challenge: Achieve 90%+ in the fortnightly spelling test Extension: write a story to include all the words in context		
Week 1-2 Group16	Class	vein, obey, they, weigh, reign, eight, neighbour, height, receive, foreign	GAMES
	Statutory	early, earth, eight/eighth, important, consider, continue, interest, material, exercise, actually	GAMES
Week 3-4 Group17	Class	chef, machine, echo, character, school, science, crescent, scissors, muscle, ascend	GAMES
	Statutory	fruit, group, guard, complete, decide, naughty, experiment, mention, particular, separate	GAMES
Week 5-6 Group1	Class	flies, tries, copies, replying, crying, copying, copied, replied, happiest, happier	GAMES
	Statutory	guide, heard, heart, different, popular, perhaps, recent, opposite, February, busy/business	GAMES
Week 7 Group2	Class	mixing, hiking, dropping, hiked, nicer, runner, nicest, saddest, shiny, runny	GAMES
	Statutory	learn, often, enough, notice, island, famous, various, suppose, medicine, experience	GAMES

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Writing (Grammar & Punctuation) - IXL English		
Level 2	Weekly Time: Minimum 30 minutes Half Term Aim: Reach the Excellence Zone (90-99) or Master (100) all the skills below Half Term Challenge: Jedi Master = Complete 18 skills (target 105 over year) Extension: Choose skills from your recommendations in your year group	
Level 3	Weekly Time: Minimum 30 minutes Half Term Aim: Reach the Excellence Zone (90-99) or Master (100) all the tasks below Half Term Challenge: Jedi Grand Master = Complete 25 skills (target 148 over year) Extension: Complete activities from the developing writing grid	
VV.1 Commas with direct addresses and after introductory words	RR.6 Choose between adjectives and adverbs	PP.3 Form and use the regular past tense
PP.4 Identify the irregular past tense I	PP.5 Identify the irregular past tense II	PP.6 Form and use the irregular past tense: set 1
PP.7 Form and use the irregular past tense: set 2	PP.8 Form and use the irregular past tense: set 3	PP.9 Form and use the irregular past tense: set 4
PP.10 Form and use the irregular past tense: set 5	PP.11 To be: use the correct form	PP.12 To have: use the correct form
OO.1 Is the subject singular or plural?	OO.2 Use the correct subject or verb	OO.3 Pronoun-verb agreement
A.1 Use spelling patterns to sort long and short vowel words	A.2 Spell rhyming words to answer riddles	C.1 Spell words with open and closed syllables
D.1 Spell consonant-l-e words	F.1 Use key details to determine the main idea	F.2 Determine the main idea of a passage

Maths (Mental Number Fluency)	
Level 2	Weekly Time: Minimum 30 minutes Half Term Aim: Answer as many TT Rock Stars 'Garage' or 'Soundcheck' questions as you can Summer Term Challenge: Earn over 40,000 coins (target 120,000 over year)
Level 3	Weekly Time: Minimum 30 minutes Half Term Aim: Answer as many TT Rock Stars 'Studio' or 'Soundcheck' questions as you can Summer Term Challenge: Headliner = speed less than 4 seconds, accuracy above 90%

Maths (Fluency and Mastery) - IXL Maths or Freckle		
Please note – if you are involved in the Star Maths/Freckle trial, please complete these tasks rather than IXL Maths. 3 new tasks will appear in your Rucksack every Friday. Once completed, these tasks will no longer appear in your Rucksack. Please choose tasks from Adaptive Maths, Fact Practice or Focus Skills if you have completed all of the tasks in your Rucksack. The weekly time is minimum 30 minutes. If you are unsure whether this applies to you, please check with Mr Gilbert via ngilbert@chesswood.w-sussex.sch.uk		
Level 2	Weekly Time: Minimum 30 minutes Half Term Aim: Reach the Excellence Zone (90-99) or Master (100) all the skills below Half Term Challenge: Jedi Master = Complete 27 skills (target 161 over year) Extension: Choose skills from your recommendations in your year group	
Level 3	Weekly Time: Minimum 30 minutes Half Term Aim: Reach the Excellence Zone (90-99) or Master (100) all the tasks below Half Term Challenge: Jedi Grand Master = Complete 39 skills (target 230 over year) Extension: Complete activities from the developing maths grid	
X.1 Identify polygons	X.2 Count and compare sides and vertices	X.3 Is it a polygon?
X.4 Regular and irregular polygons	X.5 Plot points to draw a polygon	X.6 Lines, line segments and rays
X.7 Angles greater than, less than or equal to a right angle	X.8 Acute, right and obtuse angles	X.9 Acute, right and obtuse angles – with a protractor
X.10 Angles of 90, 180, 270 and 360 degrees	X.11 Parallel and perpendicular lines	X.12 Reflection, rotation and translation
V.1 Objects on a coordinate plane	V.2 Graph points on a coordinate plane	V.7 Interpret tally charts
V.8 Interpret frequency charts	V.9 Create frequency charts	V.10 Interpret bar graphs
V.11 Use bar graphs to solve problems	V.12 Interpret bar graphs: two-step problems	V.13 Create bar graphs

CHOICE (Other Areas of the Curriculum)	
Learn 'Life Skills' and knowledge for other curriculum subjects this term - LINK	