

## **Computing Knowledge Organiser We Are Bug Fixers**



## **Key Knowledge**

## **Key Vocabulary**

them to do.

## **Learn these key facts Understand these key words Algorithms The Debugging Cycle Definition** Word The process of fixing any Plan your Debug "When the 'p' key is pressed Write code Test code faults in an algorithm. program Move 10 steps Looking at how a code 10 Plan to fix errors Find errors works by breaking it into Then wait for 2 seconds Logical smaller steps and 3 seconds and then say 'hello' for 2 thinking about what the Identify the cause of the errors reasoning seconds algorithm is asking the Debugging cycle computer to do. An **algorithm** is a list of Algorithms are a set of instructions for a computer to follow. We need The debugging cycle is used to help us find parts of algorithms instructions that tells your to be careful how we set out our algorithms as computers will follow that are not written correctly. Once we have found an error, we Algorithm computer exactly what the instructions exactly—even if they are wrong! Plan your algorithms need to identify what has caused the error. Once we have done steps to take to solve a by writing them out as a list of instructions, then use the blocks to this we can plan to fix it. The cycle continues as we then write problem or reach a goal. and test code to see if our bug has been fixed. create your code Information or data that Input **Logical Reasoning** Inputs, outputs and code is put into a computer. In this case, an algorithm. Sprite moved when flag clicked vhen 📜 clicked Information or data that Output Moved at the correct angle epeat 21 the computer puts out. In Completed shape this case, sounds and images. Code Input Output Look at 'repeat block' Code is a language that Code computers understand. We can use logical reasoning to find bugs by breaking the algorithm into We can use input devices (keyboards) to input information We use it to tell steps. We can then look at what has worked and what hasn't worked. (code) which will change the output of the computer (how the computers what we want

Once we have used logical reasoning to find the bug, we can then use the debugging cycle to fix the problem.

program acts).