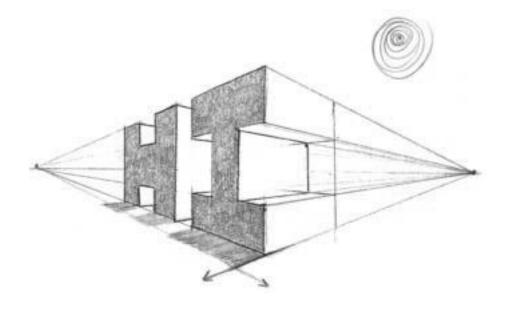
LETTERING IN TWO-POINT PERSPECTIVE



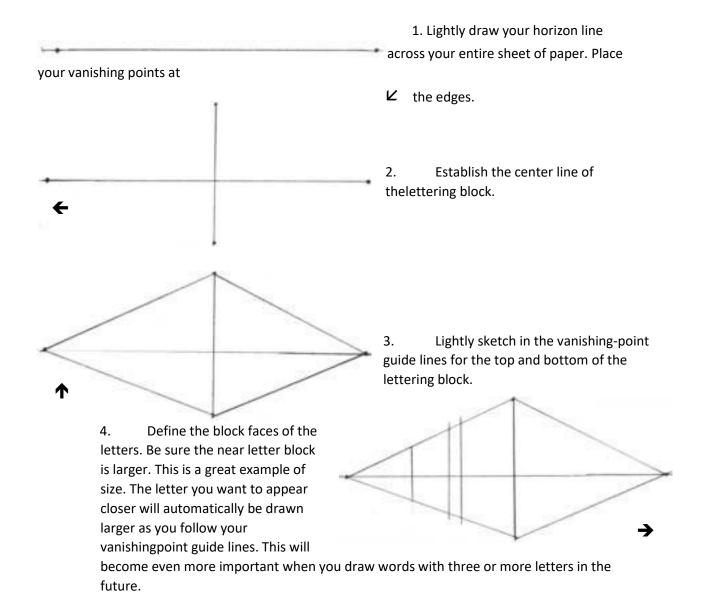
o you remember how cool the opening sequence of the first Superman movie looked? (I know I'm dating myself here; the film was made in 1978.) Go ahead and Google an image of the poster for *Superman, the Movie*.

That very cool, superslick title lettering that you see is an example of two-point perspective. When I saw this movie in high school, I became obsessed with lettering in two-point perspective. Just as a side note here, notice how the Superman image is created in one-point perspective? Side note to the side note:

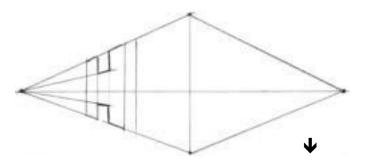
Do you remember the opening sequence for *Star Wars*, where the battleship flies into view overhead and seems to go on forever? That is a *great* one-point-

perspective scene, as is the opening story text rolling onto the screen. Side note three: You can learn a lot about 3-D graphic illustration by studying movie posters!

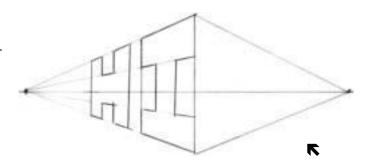
I've had many of my adult students request that I include 3-D lettering lessons in this book. Because I have limited space in these thirty days to cover more than one lettering lesson, I also recommend you take a look at another one of my books, *Drawing in 3-D with Mark Kistler*, which includes instructions on multiple 3-D lettering styles for every letter in the alphabet, A–Z. For this lesson, I've chosen two-point-perspective lettering because it's the most challenging, the most interesting, and the most visually rewarding. Let's start with the short two-letter word "Hi" in two-point perspective lettering. Then you can experiment with longer words later.



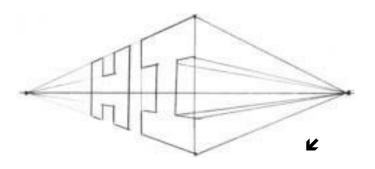
5. Shape the face of the letter *H* by following your guide lines closely. Remember how important the vertical lines are. Dart your eyes to the vertical edge of your paper, and the vertical center line to ensure that your *H* is being shaped correctly.

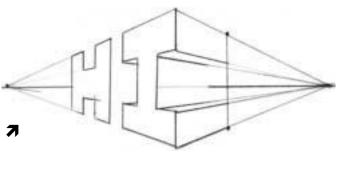


6. Continue by shaping the letter *I*. You can clearly see now what a predominate role the drawing law of size plays in creating this 3-D visual illusion.



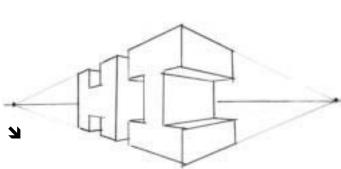
7. Lightly sketch in the thickness vanishing-point guide lines on the right side.





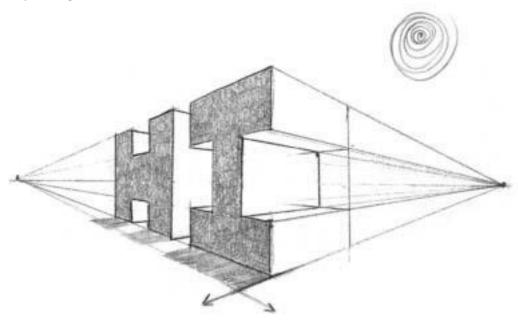
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8. Establish the corner thickness of the letter / with two guide dots. From those guide dots, draw your vertical thickness and your vanishing-point thickness.



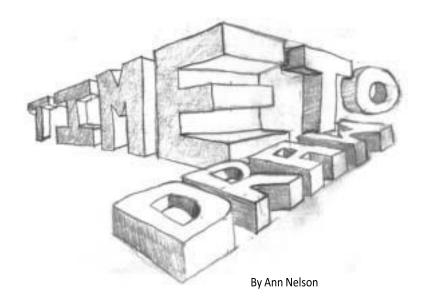
9. Complete the thickness of the letter *I* with the vertical line for the stem. Now, carefully line up all the letter *H* corners with the rightside vanishing point.

10. Position your light source, and shade all the surfaces opposite. Take a fewmoments to erase any extra guide lines.



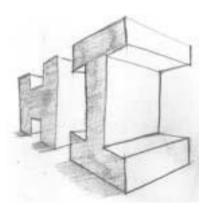
Lesson 27: Bonus Challenge

Instead of providing step-by-step directions, I'm going to provide you with this simple fact: You have practiced (several times) every principle that you need to know to draw the image below on your own. Don't let the final advanced image drain your confidence. Remember it's just one line at a time. Keep it simple. Create your vanishing points. Draw your block, define your letters, and add thickness. Have fun and enjoy. It may take you an hour or more to complete the drawing, so settle in for the ultimate visual game. Look at how Ann Nelson has drawn the letters "Time to Draw" in two-point perspective below. Then look at how Ann Nelson wrote her son's name and how she wrote "United States of America." Think of your own clever word group, and draw it with two-point-perspective lettering.



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Student examples



By Ann Nelson

